

First results with TSC

A new clock for TTM

René Wilhelm

New Projects Group

RIPE NCC

<wilhelm@ripe.net>



Why a new clock?

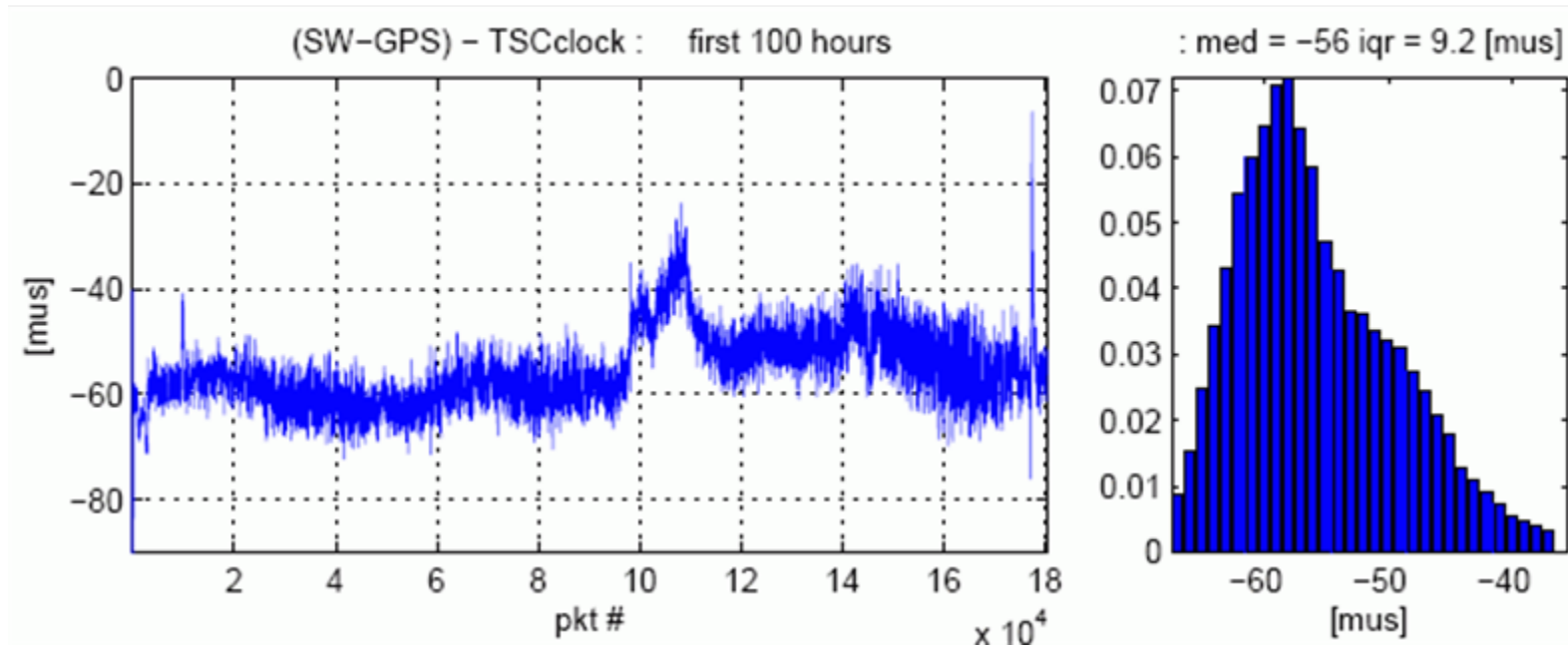
- TTM uses GPS receiver for accurate timekeeping
- Requires a good view of the sky
 - installation on rooftop
- Not always easy to install
 - Building logistics, landlord, ...
- “we already have a GPS / stratum-1 time server”
 - But accuracy of NTP synchronization not good enough for delay measurements



TSC clock

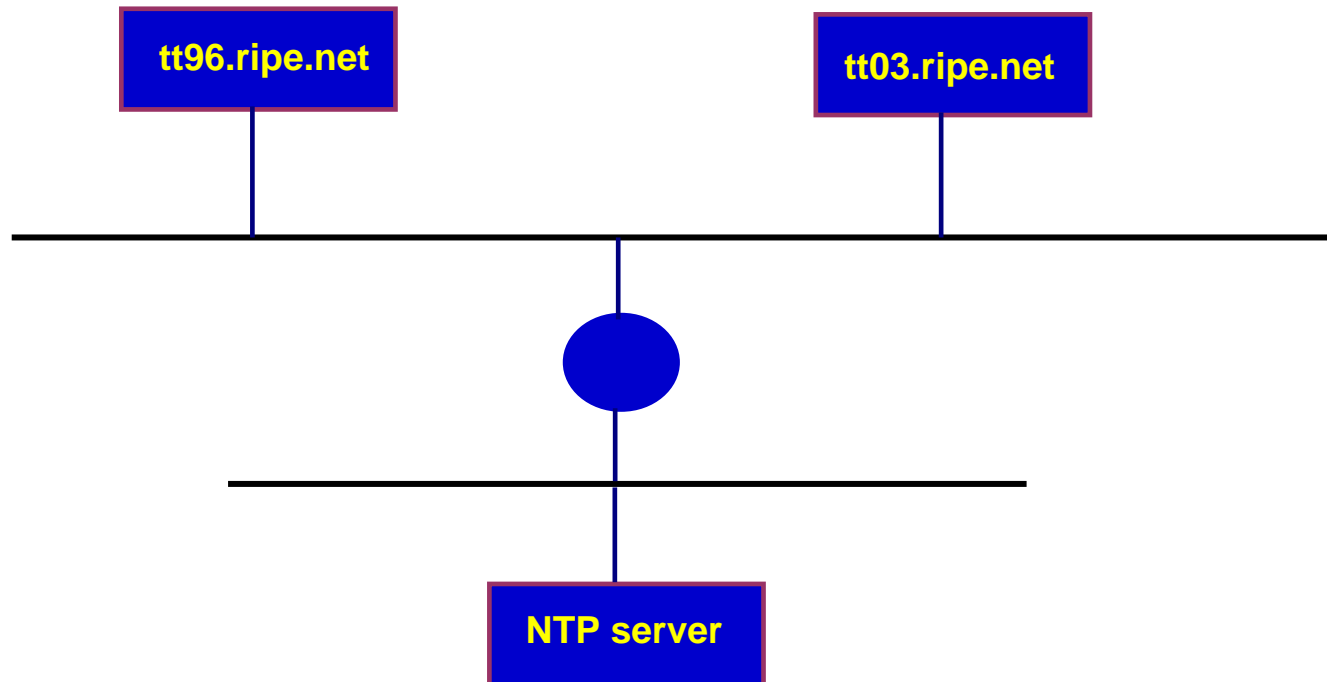
- Darryl Veitch et.al., University of Melbourne
 - TSC register good basis for precise differential time measurements (round trip times, jitter, ...)
 - One-way delays require two *synchronised* clocks
 - Difference in offset from true time should be small and stable
 - NTP stratum-1 server provides info on absolute time
 - **TSCclock**: combine TSC register with NTP timestamps
 - Concept presented at IMC 2004
<http://www.imconf.net/imc-2004/papers/p219-veitch.pdf>
 - API finalised in recent months
 - Installed in TTM environment for benchmarking

TSC vs GPS: first 100 hours



In-kernel comparison of GPS and TSC clocks

Test setup (simplified)

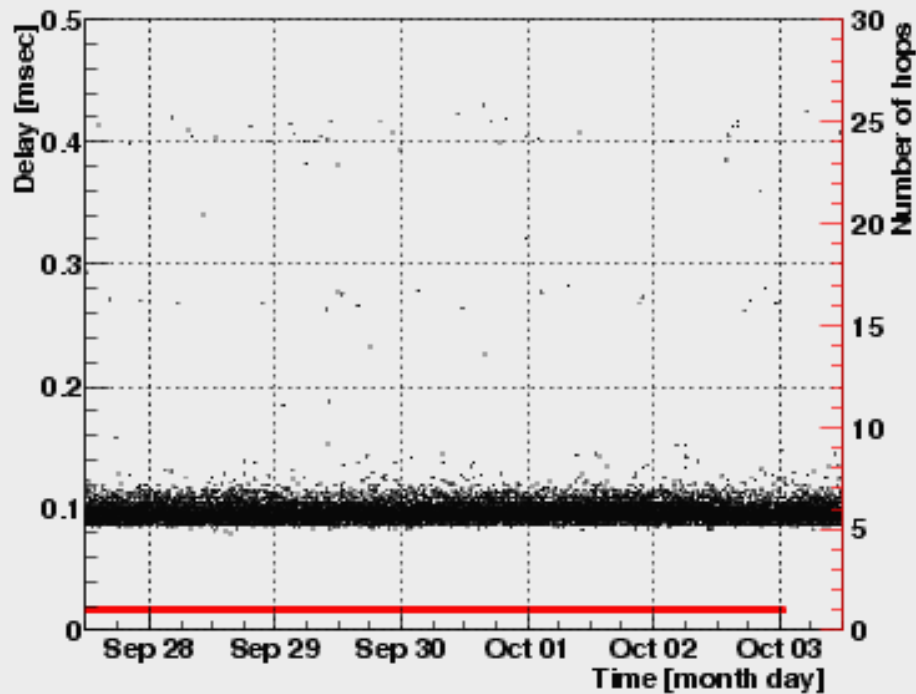


- tt96: prototype testbox, TSC & GPS clocks
- tt03: production testbox, GPS only

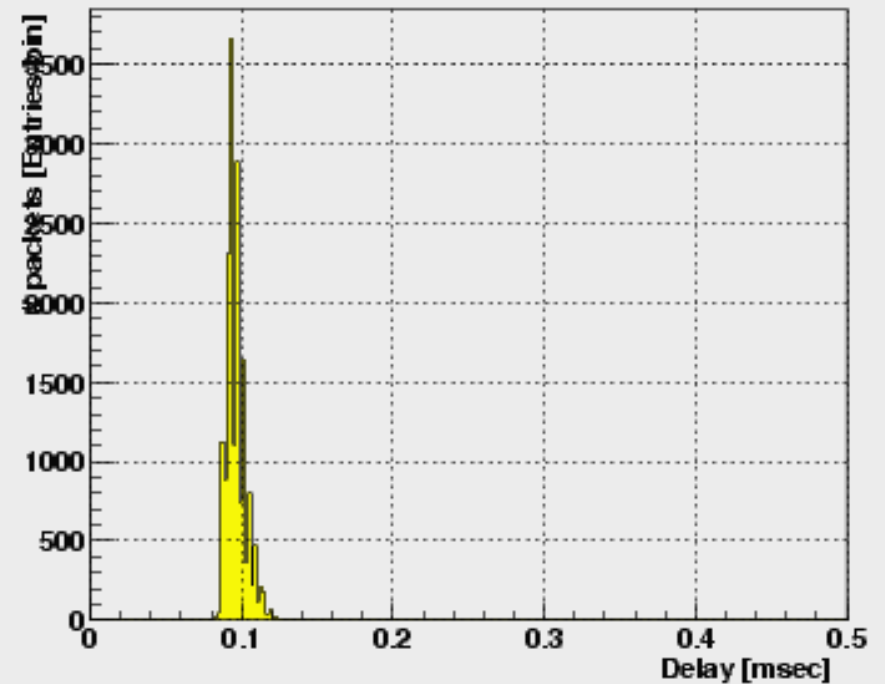
GPS performance

Delays from tt03 to tt96. Start: 2006-09-27 12:00 End: 2006-10-03 12:00 UTC

PacketDelay / Hopcount



PacketDelay

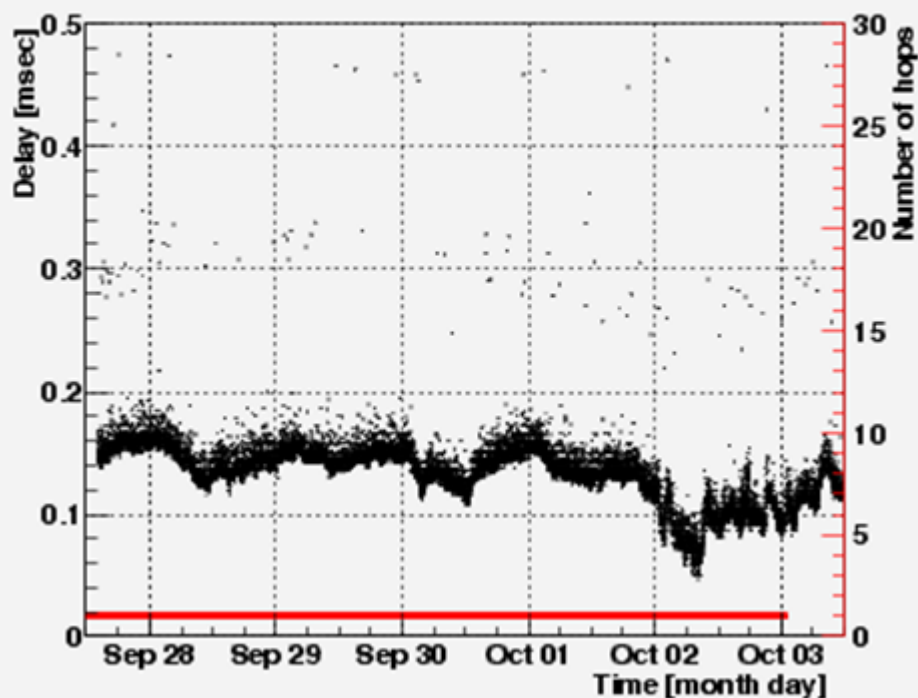


- Stable baseline and median delay value

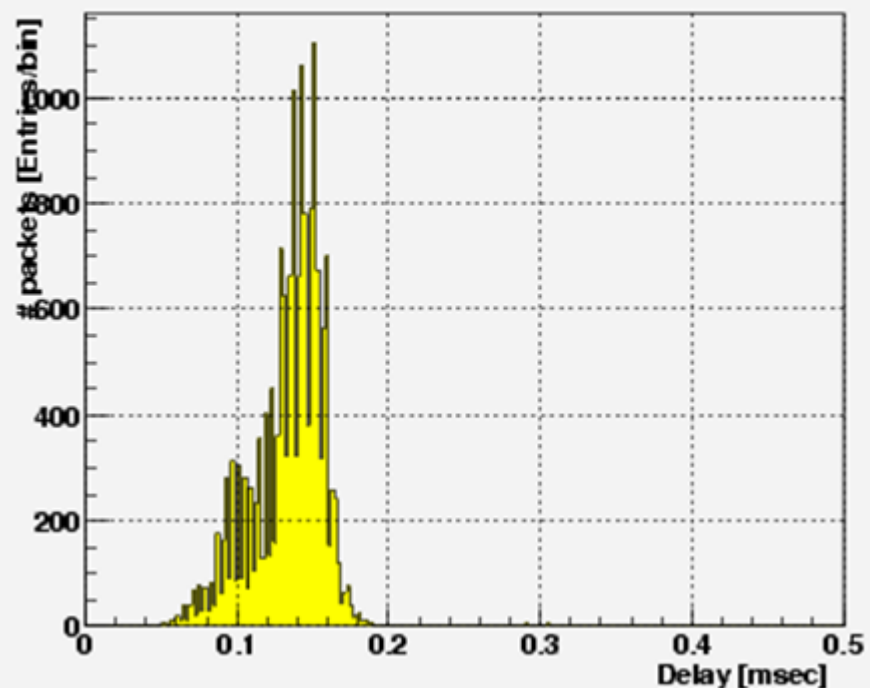
TSC performance

Delays from tt03 to tt96. Start: 2006-09-27 12:00 End: 2006-10-03 12:00 UTC

PacketDelay / Hopcount



PacketDelay

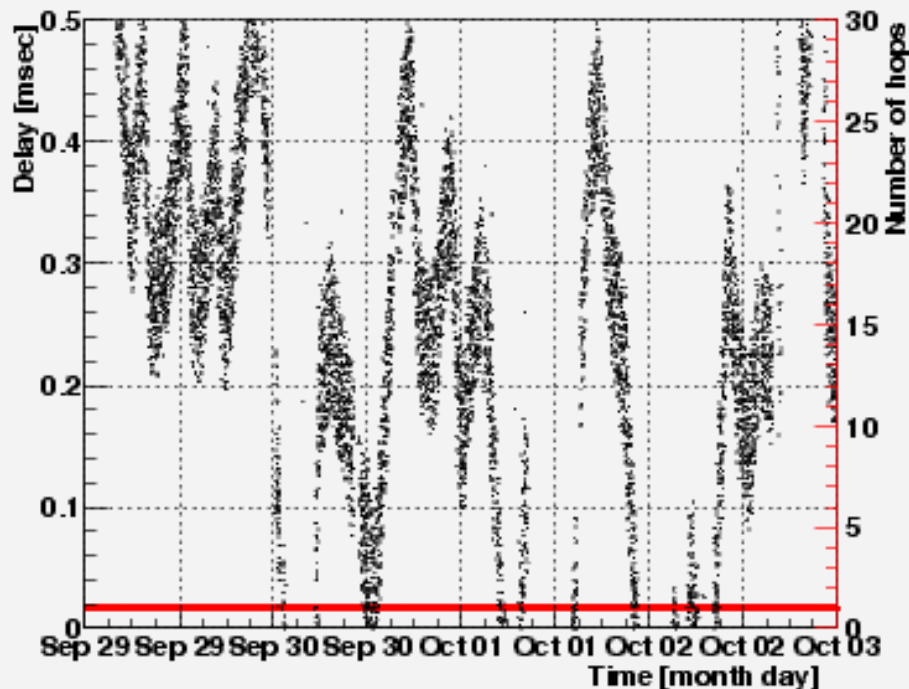


- Less stable over longer time frame, +/- 50 microsec

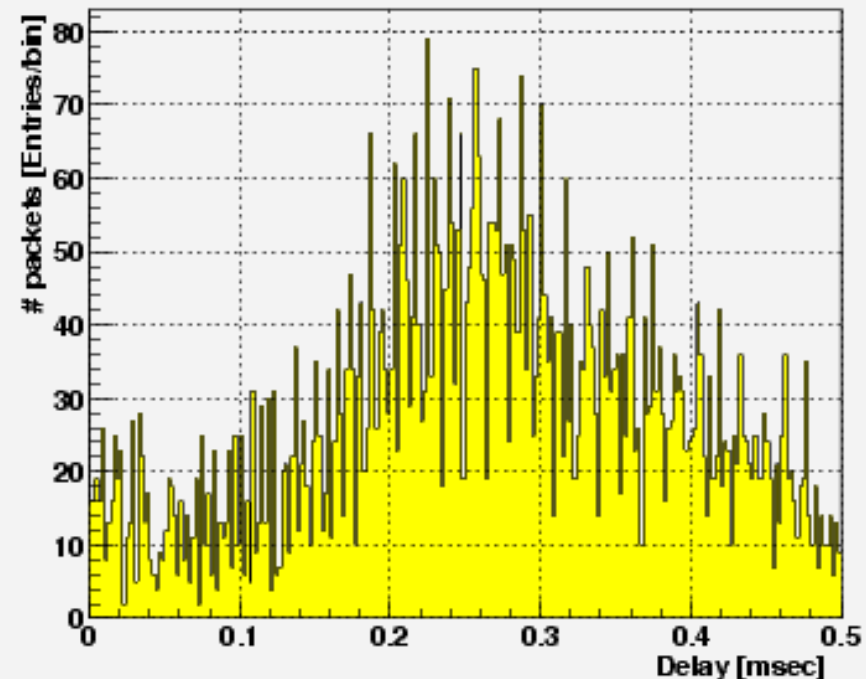
TTM delays with NTP only

Delays from tt03 to tt98. Start: 2006-09-29 00:00 End: 2006-10-03 00:00 UTC

PacketDelay / Hopcount



PacketDelay



➔ Fluctuations of hundreds of microseconds!



Conclusion

- First TSC results are promising
 - Proven solution for TTM when NTP server is nearby
 - Accuracy good enough for “long distance” measurements (TTM delays of miliseconds and higher)
 - Much better than standard NTP synchronisation
- Next steps:
 - More testing needed with NTP server further away (longer distance, more network hops)
 - Fully integrate in TTM production software (kernel modifications, measurement software)

Questions?